IMPROVING STUDENTS' UNDERSTANDING ON QUESTION TAG THROUGH MATCHING GAME

(A Classroom Action Research at the Second Grade of MTs Al Asror Gunung Pati in the Academic Year of 2010/ 2011)

THESIS

Submitted in Partial Fulfillment of the Requirement for Gaining the Degree of Bachelor in English Language Education



By:

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EDUCATION FACULTY WALISONGO STATE INSTITUTE FOR ISLAMIC STUDIES SEMARANG

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RATIFICATION

Thesis with the following identification:

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had been ratified by the board of examiners of Education Faculty of Walisongo State Institute for Islamic Studies and can be received as one of any requirement for gaining the Bachelor Degree in English Language Education.

Semarang, June 21th 2011



THE BOARD OF EXAMINERS

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Matter: A Final Project Manuscript Approval

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Is approved. Therefore, we appeal in order to examine it as soon as possible. We thank you for your attention.

Wassalamu'alaikum Wr.Wb

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certify that this is definitely my own work. I am completely responsible for the content of this thesis. Other writer's opinions or findings included in the thesis are quoted or cited in accordance with ethical standards.

Semarang, May 28th 2011

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ABSTRACT

Title: Improving Students' Understanding on Question Tag through
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Key words: Improve, Matching Game, Question Tag, Understanding, and Classroom Action Research.

The background of the study in this research is based on the phenomena that students in MTs Al Asror Gunung Pati Semarang usually get bored and unmotivated to learn grammar. So the researcher teach grammar especially using matching game containing interesting game, simple vocabulary, easy to understand and funny.

The problem of this research can be stated as follow:

- 1. How is the implementation of matching game to improve students' understanding on question tag?
- 2. How is the improvement of students' understanding on question tag after being taught using matching game?

The Objectives are:

- 1.To describe the implementation of matching game to improve students' understanding on question tag.
- 2. To identify the improvement of students' understanding on question tag after being taught using matching game.

The method of the research is a classroom action research through three cycles. The population of this study was the second grade of MTs Al Asror Gunung Pati Semarang and the subject of this study was 23 students. The classroom action research was done in three stages; pre cycle, first cycle, second cycle and third cycle. These cycles consist of four stages, planning, acting, observing, and reflecting. In teaching learning process, researcher used matching game technique. The data collecting use test and observation.

The improvement of students was very significant, In the pre cycle the average of the students' achievement was 5,9. In the first cycle the average of the students' achievement was 6,5. In the second cycle the average of the students' achievement was 7,4. In the third cycle the average of the students' achievement was 7,8. The treatment was successful because their grammar skills had been improved. It can be concluded that matching game could improve students' understanding on question tag through matching game at the second grade of MTs Al Asror Gunung Pati in the Academic Year of 2010/2011.

ΜΟΤΤΟ

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Surely, there is ease after hardship; most surely there is continuation of ease after hardship.¹

¹ Muhammad Zafrullah Khan, *The Quran*(English: British Library Cataloguing, 1981), page 623

DEDICATION

The thesis is dedicated to:

- My beloved parents (Arjo Wiadi and Tuminem) who always support emotionally and materially with prayer, love, and patience.
- My brother (Tuslam, Tugiman, Tugino, Tarso). My sisters in law (Nur, Lili, Ani, Puput), My Niece (Galan, Anggi, Nala, Hanum) who always gives inspiration and motivation to continue this thesis.

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The researcher realizes that there are so many shortcomings may be found in this final project, so the researcher hope criticisms and suggestions for the improvement of this final project. Hopefully this final project will give benefits for us.

Semarang, May 28th 2011

<u>Ningsih Sunarti</u> 063411085

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