

CHAPTER V

CONCLUSSION AND SUGGESTION

A. Conclusions

Based on the finding and discussion in chapter IV, it could be concluded that the use of matching game using flash card as media in the teaching of irregular verb of simple past tense was very effective. It was proved by the obtained score of t-test. The t-test showed that t-score 3.686 was higher than t-table 1.99. It meant that H_a was accepted and H_o was rejected. Since the t-score was higher than the t-table, there was a significance difference in the achievement between students in class VIII A who were taught writing irregular verb of simple past tense using matching game with flash card as media and students in class VIII B who were taught writing irregular verb of simple past tense without using matching game with flash card as media (using text only)

The average score of control group's before treatment (64.70) and the average score of control group after treatment was (70.30). Whereas the experimental group's average before treatment was (63.90) and the experimental group's average after treatment was (76.60).

It meant that the experimental group (class VIII A) was better than the control group (VIII B).

B. Suggestions

From the conclusion above, there are some suggestions that are proposed by the writer:

1. Teacher should use matching game as a method in the teaching of grammar especially irregular verb of simple past tense because it can help students express their idea through the game. Matching game can motivate the children to act every sentences part by part and then they can understand what the text about. In matching game students can build their

confidence because with matching game students will work in group even matching game can be used as a means.

2. Teacher should prepare the situations well. It means that before using matching game as method in the teaching of irregular verb of simple past tense. It will be better if teacher makes sure that the situations and description that will be played by the students is not too easy and not too difficult. Moreover the situations must be suitable with the material in the students' level.
3. Teacher should be able to manage the class that suddenly become so hysteric and hard to be controlled when some students make mistake in doing matching game and the rest students laugh to them.
4. Teacher should plan the time well because it needs alot of time to practice the game