

**The Effectiveness of Using Circle Chain Game with Picture
to Improve Students' Descriptive Text Writing Skill.**

(A Classroom Action Research With VII A Students of SMP
Negeri 1 Giritontro Wonogiri Academic Year of 2012/2013)

FINAL PROJECT

**Submitted in Partial Fulfillment of the Requirement
For the Degree of Bachelor of Education
In English Language Education**



By:

ANINTA DWI RUSTIANI

NIM: 093411011

**EDUCATION AND TEACHER TRAINING FACULTY
WALISONGO STATE INSTITUTE FOR ISLAMIC STUDIES
SEMARANG**

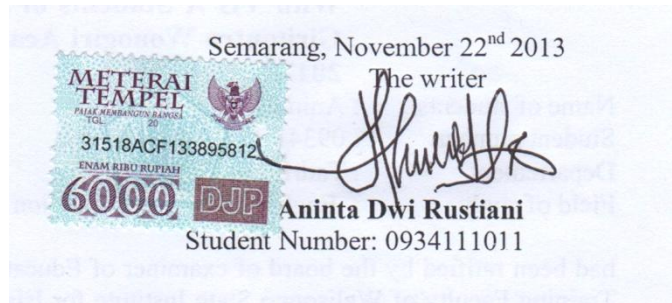
2013

THESIS PROJECT STATEMENT

I am the students with the following identity:

Name : Aninta Dwi Rustiani
Student number : 093411011
Departement : English Language Education

certify that this thesis is definitely my own work. I am completely responsible for the content of this thesis. Others writers' opinion or findings included in this thesis are quoted or cited with ethical standards.





KEMENTERIAN AGAMA
INSTITUT AGAMA ISLAM NEGERI WALISONGO
FAKULTAS ILMU TARBIYAH DAN KEGURUAN

Jl. Prof. Dr. Hamka (Kampus II) Ngaliyan Telp. (024) 7601295 Fax. 7615387 Semarang 50185

RATIFICATION

Thesis with the following identification:

Title : **The Effectiveness of Using Circle Chain Game With Picture to Improve Students' Descriptive Text Writing. (A Classroom Action Research With VII A Students of SMP Negeri 1 Giritontro Wonogiri Academic Year of 2012/2013)**
Name of students : Aninta Dwi Rustiani
Student number : 093411011
Department : Tadris
Field of study : English Language Education

had been ratified by the board of examiner of Education and Teacher Training Faculty of Walisongo State Institute for Islamic Studies and can be received as one of any requirement for gaining the Bachelor Degree in English Language Education.

Semarang, 17 December 2013

THE BOARD OF EXAMINER

Chair Person,


M. Naf' Annury, M.Pd.
NIP. 19780719 200501 1 007

Examiner 1,


Siti Tarwiyah, S.S.M.Hum.
NIP. 19721108 199903 2 001

Secretary,


Dr. Muslih, M.A.
NIP. 19690813 199603 1 003

Examiner 2,


Dra. Hj. Ma'rifatul Fadhillah, M.E
NIP. 19620803 198903 2 003

Advisor,


Daviq Rizal, M.Pd.
NIP. 19771025 200701 1 015

ADVISOR NOTE

Semarang, November 22nd 2013

To
The Dean of Education and Teacher Training Faculty
Walisono State Institute for Islamic Studies

Assalamu'alaikum wr.wb.

I inform that I have given guidance, briefing and correction to whatever extent necessary of the following thesis identification:

Title : **The Effectiveness of Using Circle Chain Game with Picture to Improve Students' Descriptive Text Writing. (A Classroom Action Research With VII A Students of SMP Negeri 1 Giritontro Wonogiri Academic Year of 2012/2013)**

Name of students : Aninta Dwi Rustiani
Student number : 093411011
Departement : Tadris
Field of study : English Language Education

I state that the thesis is ready to be submitted to Education and Teacher Training Faculty Walisono State Institute for Islamic Studies to be examined at Munaqasyah session.

Wassalamu'alaikum wr.wb

Advisor



Daviq Rizal, M.Pd

NIP. 19771025200701 1 015

ABSTRACT

Title : *The Effectiveness of Using Circle Chain Game with Picture to Improve Students' Descriptive Text Writing. (A Classroom Action Research With VII A Students of SMP Negeri 1 Giritontro Wonogiri Academic Year of 2012/2013)*

Writer : Aninta Dwi Rustiani

Student Number : 093411016

Circle Chain game is a game to teach writing that is useful to teach descriptive text. The game enables the English teacher to provide exercises in writing descriptive text. Through this game, it is hoped that the students' ability in writing will improve.

This study aims to find out the implementation of circle chain game using picture in improving students' ability in writing descriptive text in VII A grades students in SMP N 1 Giritontro Wonogiri.

This research is a classroom action research done through three cycles. The subject of this study was the VII A grades students in SMP N 1 Giritontro Wonogiri in the academic year of 2012/2013. The number of the subjects was 32 students. The data was gathered through test, documentation and observation.

The results show that in the first cycle, the students were asked to make descriptive text by describing their classroom. The students' achievement in the first cycle was 59.54. In the second cycle the students were asked to describe simple picture about the dancers. The students' achievement in the second cycle was 62.86. In the third cycle, the last cycle, the students were given simple picture about modeling that is familiar with them and their achievement was 79.25. After the three cycles above are conducted, the students gain significant improvement in writing descriptive with the result 79.25. Based on the results above, it can be concluded that using circle chain game can improve students' descriptive text writing as well as provide students an enjoyable English learning.

ACKNOWLEDGEMENT

In the name of Allah, the Benificent, the Merciful. All praises be to Allah the Lord of the worlds who always gives us health, blessing, guidance and inspiration to the writer in finishing this thesis with the title the effectiveness of using circle chain game with picture to improve students' descriptive text writing. Peace and blessing be upon to our prophet Muhammad, his family, his descendants and his followers.

This thesis arranged to fulfill one requirement to get the degree of bachelor of English Department of Education and Teacher Training Faculty, Walisongo State Institute for Islamic Studies Semarang (IAIN WALISONGO).

The writer realized that many people who have already helped during writing this thesis. In this occasion, the writer would like to thank to:

1. Dr. Sudjai, M.Ag the Dean of Education and Teacher Training Faculty of IAIN Walisongo Semarang.
2. Siti Tarwiyah, M. Hum., as the Head of the English Department of Education and Teacher Training Faculty IAIN Walisongo.
3. Daviq Rizal, M.Pdas the advisor, thank for the guidance and his patience till this thesis finished.
4. My beloved parents, who always devote their affection, give advice and pray till the writer finished in arranging this thesis. Thank for giving the writer spirit. I love you.
5. My sisters and brother (Anik Ekawati, Wuri Ardi Putra, Nunung Ratna Sari) who always give motivation and devote their affection. May God bless you.
6. My Lovely (Heru Santosa) Thank for giving the writer spirit.
7. Supriyadi ES, S.Pd as Head Master of SMP N 1 Giritontro Wonogiri.
8. All of my friends in TBI A 2009 (Evi, Amalia, Via, Erny, Ani, Aprin, Eni, Ana-fa, Ajeng, Avif, Dila, Mimi, Fidah, Ela, Diah, Ana-Y, Anggun, Icha, Fada, Eva, Hilfa, Danu, Anas, Didik, Arif, Ali Mashadi, Anisa). May God bless you..

9. All of the students in VII A SMP N 1 Giritontro whom I love.

Finally, the writer realize that this thesis is till less perfect. The writer hopes any suggestion to make it perfect. The writer also hopes that this thesis can be usefull for improving English teaching learning.

TABLE OF CONTENT

THESIS STATEMENT	i
RATIFICATION	ii
ADVISOR NOTE.....	iii
ABSTRACT	iv
ACKNOWLEDGEMENT	vi
TABLE OF CONTENT	viii
LIST OF TABLE	ix
CHAPTER I : INTRODUCTION	1
A. Background of the Research.....	1
B. Reasons for Choosing Topic.....	5
C. Research Question	5
D. Objective of Study.....	5
E. Pedagogical Significane	6
F. Definition of Key Term	7
CHAPTER II : REVIEW OF THE RELATED LITERATURE	15
A. Previous Research	15
B. Teoritical Review	18
a. Circle Chain Game.....	18
b. Definition of Picture	19
c. Descriptive Text	20
d. Writing Process.....	22
e. Text.....	24
CHAPTER III : RESEARCH METHOD	29
A. Research Design.....	29
B. Research Setting	33
C. Collaborator	33
D. Participant of the Study	33
E. Research Procedure	33
F. Variable and Indicator	40
G. Data Collection Technique	41
H. Data Analysis Technique	42
CHAPTER IV : DESCRIPTION AND DATA ANALYSIS.....	46
A. Description of the Data.....	46
B. Analysis Data of Each Cycle	51

C. Data of Final Analysis.....	63
CHAPTER V : CONCLUSION	65
A. Conclusion.....	65
B. Suggestion	67

BIBLIOGRAPHY

APPENDICES

CURRICULUM VITAE

LIST OF THE APPENDICES

Appendix:

1. Lesson Plan Cycle 1.
2. Lesson Plan Cycle 2.
3. Lesson Plan Cycle 3.
4. Name of Students' VII A.
5. Students' Member Cycle 1.
6. Students' Member Cycle 2.
7. Students' Member Cycle 3.
8. Students' Attendance.
9. Students' Score of Preliminary.
10. Students' Score of the First Cycle.
11. Students' Score of the Second Cycle.
12. Students' Score of the Third Cycle.
13. Score of Observation in the First Cycle.
14. Score of Observation in the Second Cycle.
15. Score of Observation in the Third Cycle.
16. Test of the First Cycle.
17. Test of the Second Cycle.
18. Test of the Third Cycle.
19. The Category and Percentage of Students' Score First Cycle.
20. The Category and Percentage of Students' Score Second Cycle.
21. The Category and Percentage of Students' Score Third Cycle.
22. Documentation of the Students were Doing the Test.

List of Tabel

Tabel 3.1 Scoring Guidance and the Explanation of Criterion	38
Tabel 3.2 The Criterion of Writing Mastery.....	39