

## CHAPTER V

### CONCLUSION

#### A. Conclusion

Having conducted the research of teaching vocabulary using comic stories, the researcher draws some conclusions based on the discussion. The conclusions are:

1. The vocabulary score of experimental class (the students who are taught using comic stories) is 79.57.
2. The vocabulary score of control class (the students who are taught non-comic stories) is 74.57.
3. There is a difference in vocabulary score of students taught using comic stories and those who are taught using non comic stories. It is showed of the mean of experimental class higher than control class ( $79.57 > 74.57$ ). On the other hand, the test of hypothesis using t-test formula shows the value of the t-test is higher than the value of the t-table. The value of t-test is 2.328, while the value of t-table on  $\alpha = 5\%$  is 1.66 ( $2.328 > 1.66$ ). The hypothesis is accepted.

#### B. Recommendation

After the researcher found the result of the research, the researcher wants give the recommendation for:

1. The Teacher

In English language teaching and learning at Junior High School, the teacher must create enjoyable, fun and interesting situation as possible as the teacher can. The enjoyment ought to be the foremost aims which hopefully will have good effects on the education, because what they dislike, they drop as soon as possible. In other word, the teacher should make learning enjoyable because students love comic stories and learn well when they are enjoying themselves.

## 2. The Students

This research found out the description students' achievement at MTs NU Ungaran in vocabulary mastery. Teaching vocabulary using comic stories can motivate students to improve their vocabulary. Vocabulary is the essential to improve the four language skills (listening, reading, writing and speaking). So, students should improve and practice their vocabulary in real situation such as outside of the classroom.

## 3. The Principle of School

The researcher hopes the school institution can support teachers to create enjoyable, fun and interesting situation in learning such as using comic stories while teaching vocabulary and implement comic stories on the other relevance subject. So, this research can increase students' knowledge especially in English skill.

Finally the researcher realizes that this thesis is far from being perfect. Because of that, constructive critics and advice are really expected for the perfection of the thesis. Hopefully, this thesis will be useful for all of us. Amin.