

CHAPTER V

CONCLUSION

A. Conclusion

Based on the results of teaching English concrete noun using Bingo game, the writer can conclude that:

First, the mean vocabulary test score of experimental class (the students who are taught using Bingo game) are 75.00. The mean of vocabulary test of control class (the students who are taught without using Bingo game) are 60.25. And then using Bingo Game is more effective in teaching English concrete noun than without using Bingo game. It is showed of the mean of experimental class is higher than control class ($75.00 > 60.25$). However, the hypothesis test of post test using t-test formula showed the value of the t-test is higher than the value of t-table. The value of t-test is 3,078, while the value of t-table on α 5% is 2.09 ($3,078 > 2.09$).

Second, the response of using Bingo game at fourth grade students of SDN I Plawangan-Rembang was accompanied using Bingo game would make the students be happy in English lesson because it made them enjoy and be excited. Because they like using Bingo game in the learning process moreover they could increase their English concrete noun. It is showed based on the answer result of questionnaire given.

B. Recommendation

In English language teaching and learning at Elementary School, the teacher must create enjoyable, fun and interesting situation as possible as the teacher can. The enjoyment ought to be the foremost aims which hopefully will have good effects on the education, because what they dislike, they drop as soon as possible. In other word, the teacher should make learning enjoyable because students love play and learn well when they enjoy themselves.

This research has found out the description students' achievement at SDN 1 Plawangan-Rembang in English concrete noun. Teaching concrete

noun using Bingo game is very effective to fourth students. Vocabulary is essential to improve the four language skills (listening, speaking, reading, and writing). So, Students should improve and practice their vocabulary in real situation such us outside of the classroom.

The writer hopes the school institution can support teachers to create enjoyable, fun and interesting situation in learning such as using Bingo game in teaching concrete noun. By using Bingo game students will memorize the material in their mind easily. So, this research can increase students' knowledge especially in English skill.

C. Closing

The true praise is only belonging to Allah, who gives power and health until this final project can be finished. The writer is sure that this research is far from the perfectness. Therefore, constructive criticism and advices are really expected. Finally, the writer hopes that it can be useful for all of us.