

CHAPTER V

CONCLUSION

A. Conclusion

From the result of the research about " The Use Of Dice Game To Improve Students' Interest In Simple Past Tense A Classroom Action Research to the 8th Grade Students in MTs Negeri 02 Semarang in the Academic Year of 2011/2012, can be concluded such as below:

1. Implementing dice game to improve students' interest in simple past tense at to the 8th Grade Students in MTs Negeri 02 Semarang in the Academic Year of 2011/2012 in two cycles. It is oriented with learning process in teaching simple past tense that students get while they play dice game. If there are mistakes from the students sentences, the researcher as a teacher gives correct sentences to students. In doing dice game, the students do systematically in appropriate with the procedure for playing dice game. But, the game goes over long because of many procedure in this game such as, to get score in playing dice game, the students must calculate every letter that they have make the sentence from the word in the boxes. Beside that, there are many students do game without attention in procedure so it needs much time for teacher to explain more.
2. The improvement of using dice game to improve students' interest in simple past tense at the the 8th Grade Students in MTs Negeri 02 Semarang in the Academic Year of 2011/2012 can be seen in learning process in every cycle. Teaching simple past tense by using dice game is helpful in improving students' interest especially in simple past tense. The indicator of students' achievement in study interest in teaching simple past tense is reached 70% and the minimum score is 70 . In the first test, the students have finished are 17 students or amount 48.58% and the students pass in the evaluation is 18 students or amount 51.42%. In the first cycle, the students have finished is

improved. There are 24 students have finished or amount 68.57%. It is improved from the pre test amount 19.89% and the students pass in evaluation are 11 students or amount 31.43%. It is more little than pre test amount 19.99%. In the second cycle, there are 31 students have finished in evaluation test or amount 88.57% and the students pass in the evaluation are 11,43%. The students in the second cycle is improved from the first test and the first cycle. By using dice game in teaching and learning process can help students to improve the motivation to learn. From the observation in the first cycle, it shows that there are 4 students have very good interest or amount 11,43%. In the second cycle, it is improved by 15 students or amount 42.86%. The students who have good interest in the first cycle are 13 or 37.14% and the students who have little enough interest are 18 or 51.43%. It is improved by 15 students or 42.86% of students who have good interest in the second cycle and the students who have little enough interest in the second cycle are 5 students or amount 14.28%.

B. Suggestions

After seeing the condition above, or based on observation result that the researcher does it, the teacher as researcher has some suggestions to himself and the other researcher such as below:

1. For Teacher
 - a. Teacher should have prepared the material well to get maximum result in teaching and learning process.
 - b. Teacher should be creative to get students interest in learning process.
 - c. Teacher should be more meaningful language in teaching and learning process to make students understand about the material.
 - d. Teacher should more understand the student's characterization to get easier in delivering material.
 - e. Teacher should create the condition of class be more fun, such as students can play dice game out of class.

- f. Teacher should arrange the teaching and learning process well in order to make students more active and gives respond well to the material.
- g. Teacher should study more of teaching strategies to get optimal in teaching.

2. For School

The researcher feels difficult to go to school, because the school is very systematically. For example, every researcher goes to school; he must permit with the security, and then must go to counseling room although he has got the permitting from school.

3. For Students

- a. Students should study more and respond in learning process.
- b. Students should be more interested in English study.
- c. Students should improve the students' ability in English